OOP - prototype -TypeScript

presentation plan

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## Introduction

* introduce myself, background experience
* short description of today’s presentation, objectives and gains
* play icebreaker game ([kahoot.it game](https://play.kahoot.it/v2/?quizId=ba7b5bc3-e46b-4279-981f-20074a491b2e))

## Content

* OOP
  + Encapsulation
  + Abstraction
  + inheritance
  + Polymorphism
  + OOP in JavaScript
  + Objects in JavaScript
  + Constructors and instances
  + Properties and methods
* Prototype
  + Concept
  + Object.prototype
  + Prototype chaining
* TypeScript

## Homework

## Feedback